

BOISE COMIC ARTS FESTIVAL XIV SCHEDULE

Boise Centre

SATURDAY, September 5 10:00 a.m.–6:00 p.m.

Activities

Lobby

10:00 a.m.-6:00 p.m. LEGO® Display. Join the Idaho LEGO® Users Group for a display of talent, patience, and precision engineering. LEGO® creations from around the Treasure Valley will be exhibited.

10:00 a.m.-6:00 p.m. BCAF XIV Sponsor Booths. Boise Comic Arts Festival would not be possible without the support of our stellar sponsors, including the [Boise Public Library Foundation](#) and the [College of Idaho](#). If you enjoy the fest, be sure to thank them for all they do!

10:00 a.m.-6:00 p.m. BCAF XIV Exhibitors. While you're in the Lobby, be sure to stop by the City of Boise Department of Arts & History table to learn about their great works supporting local artists, check out some amazing cosplay builds at the Geeked Out Ninjas spot, and just down the hall you'll find the Treasure Valley Ghostbusters, folks from the Boise National Forest, Southern Idaho Mushroom Club, and ODND.

Artists' Alley – Room 100

10:00 a.m.-6:00 p.m. Star Wars Fandom Area. Stop by to visit with members of the 501st Legion - Timberline Garrison, Rebel Legion – Takodana Base, Lightsaber Society at BSU, and the Mando Mercs. Meet and get photos with all your favorite characters from a galaxy far, far away.

Creators, Exhibitors & Vendors

Artists' Alley - Room 100

10:00 a.m.-6:00 p.m. Artists' Alley. Over 100 creators, vendors and exhibitors are slated to appear in Artists' Alley, including our guest creators, and more. This is a great opportunity to meet comic creators and purchase original artwork and comics!

[Learn more about our Guest Creators & Exhibitors](#)

Live Cosplay Contests and Performances

Calling all cosplayers! This cosplay competition is for participants of all ages and experience levels. Your cosplay could win fame, glory, and of course— prizes. **Register before the big day by visiting** www.boisepubliclibrary.org/bcaf. This year we will also have a photo booth so that you can show off all your hard work!

Cosplay Theater – Room 130

11:30 a.m. - Kids Cosplay Contest. Kids, show off your costumes and win prizes!

12:30 p.m. - Cosplay Parade. Show off your costumes for the entire venue. Walk with us inside the event center and show off your hard work! All ages!

1:30 p.m. - Adult Cosplay Contest. Adults, show off your costumes and win prizes!

3:30 p.m. - Teen Cosplay Contest. Teens, show off your costumes and win prizes!

5:00 p.m.-5:45 p.m. - Ratagories. Local illustrators collective, The Sketch Rats, are bringing Ratagories to BCAF! This all-ages, drawing "competition" sees audience members squaring off against each other in an entertaining interactive game that perfectly blends speed-doodles and shouting. Endorsed by the son of the cousin of the man who invented antibacterial soap, and our neighbor Gene. Expect plenty of laughs. Fun for the whole family.

Guest Creator Signings

Artists' Alley – Shared Stories Table – K1

2:00 p.m.-2:45 p.m. CANCELED. Mimi Pond. Limited copies of her books, *Do Admit: the Mitford Sisters and Me*, *Over Easy*, and *The Customer is Always Wrong* will be available.

3:00 p.m.-3:45 p.m. Frank Barbieri. Limited copies of his book, *The Author Immortal*, will be available.

Panels

Room 120A

11:00 a.m.-11:45 a.m. Comic Art Process. Join comic creators **David Storm**, **Leila del Duca**, and **Joëlle Jones** for a look at the creative process behind making comics. From developing an initial concept and finding the right visual language to character design, storytelling, layouts, lettering, and the final page, our panelists will share how they approach their craft—and how their individual styles and working methods shape the stories they tell.

12:00 p.m.-12:45 p.m. Breaking Into Comics. What does it really take to break into the comics industry—and how do you turn a passion for comics into a sustainable creative career? Join creators **Morgan Hampton, Frank Barbieri, and Lukas Ketner** for a conversation about finding your voice, building a portfolio, getting your work in front of editors and publishers, and navigating the realities of the comics business.

1:00 p.m.-1:45 p.m. Spotlight on Ignition Press. Get an inside look at Ignition Press, one of the exciting new voices in independent comics, with a panel featuring creators **Megan Levens, Tadd Galusha, Leah Williams, and Sugar May**, moderated by Ignition Press Editor-in-Chief **Jamie S. Rich**.

This conversation will explore the stories, ideas, and creative visions behind Ignition Press's growing slate of comics, as well as the collaborative process of bringing creator-driven projects from concept to finished book. Hear from the artists and writers themselves about their work, their experiences in comics, and what makes independent publishing such a vital part of the medium.

2:00 p.m.-2:45 p.m. BCAF Reads: Jeremy Whitley. Join us for a conversation with comics creator **Jeremy Whitley**, author of *Navigating with You*, this year's featured BCAF Reads teen selection. Jeremy will discuss the inspiration behind the graphic novel, the process of bringing its characters and story to life, and the ways comics can explore friendship, identity, relationships, and the challenges of finding your way through life. [Navigating with You: Vol. 2](#), will be released on November 24.

BCAF Reads is a new Treasure Valley-wide community book club connected to the Boise Comic Arts Festival, celebrating the power of storytelling through graphic novels.

3:00 p.m.-3:45 p.m. Creative Collaboration and Partnership. Great comics are rarely made alone. Join creative partners **Jamie S. Rich and Joelle Jones, Lukas Ketner and Lauren Affe, and Greg & Fake** for a conversation about the partnerships behind the page. How do creative collaborators divide responsibilities, develop a shared vision, navigate disagreements, and bring out the best in one another? Our panelists will discuss the dynamics of working with a creative partner—from the first idea through writing, art, editing, publishing, and beyond.

4:00 p.m.-4:45 p.m. Writing for Comics and Graphic Novels. Writing comics is about more than putting words on a page—it's about telling stories through words and images. Join comic writers **David Brothers, Morgan Hampton, Pornsak Pichetshote, and Leah Williams** for a conversation about the craft of writing for comics and graphic novels.

Our panelists will discuss everything from developing characters and story structure to scripting dialogue, pacing scenes, collaborating with artists, and making every panel count. They'll share insights into their own creative processes, the challenges unique to sequential storytelling, and what they've learned about turning an idea into a finished story.

Room 120B

11:00 a.m.-11:45 a.m. Santos Sisters. Step into the world of *Santos Sisters* with creators **Greg & Fake** for a conversation about the series, its characters, and the creative vision behind the comic. Discover how

the Santos Sisters came to life, what inspires their adventures, and how Greg & Fake approach building a distinctive world through comics.

12:00 p.m.-12:45 p.m. Horror Comics. Join horror comics creators **David Storm, Rye Hickman, Amy Chu, Dan Tappan,** and **DB Andry** for a chilling conversation about the art of creating comics that unsettle, surprise, and stick with readers long after the final page. From psychological terror and supernatural scares to monsters, mystery, and the horrors lurking in everyday life, our panelists will explore what makes horror work on the comics page.

1:00 p.m.-1:45 p.m. 3D Printing for Cosplay, TTRPG, Fandom, and Entrepreneurship. Join James and Laura for an overview of 3D printing for hobbyists and aspiring entrepreneurs. Physical examples of 3D prints and 3D printers will be present, and attendees will be able to participate in a Q&A session at the end of the presentation. James co-founded MakeSmithy in 2023 with his wife, Shanelle Hess. His title is Hand of the Queen and has overseen the tech and business side of their business. Laura has worked in education for over a decade and has deep expertise in 3D printing, lasers, cnc, and other tech. Currently, James and Laura both work at MatterHackers, where they partner with educators, entrepreneurs, and engineers to solve problems with 3D printing and other digital manufacturing solutions.

2:00 p.m.-2:45 p.m. Creating Comics for Kids. What makes a great comic for young readers? Join comic creators **Mike Lawrence** and **Norman Shurtliff** for a lively conversation about the art and craft of creating comics for kids. Our panelists will explore the challenges and opportunities of telling stories for younger audiences—from developing engaging characters and age-appropriate stories to balancing humor, action, emotion, and visual storytelling. They'll share their creative processes, discuss what inspires them, and offer insights into making comics that entertain, connect with, and inspire young readers.

3:00 p.m.-3:45 p.m. IMPOLITE WOMEN: A contextual art history lecture on marginalized contributions of female, queer, BIPOC creatives. [Recommended for ages 16+]. This visually curated lecture covers the historical marginalization of female, queer, and BIPOC creatives throughout history. **Sugar May** will discuss the problematic cultures, institutions, and traditions that have long made creative pursuit inaccessible to diverse community and open the floor for question and answers. Sugar May is a British American multi-media artist and life model, with a special emphasis on comics. She works in a 1940s/50s vintage aesthetic and is dedicated to exploring and supporting themes in and around the female experience. Originally trained in London (hair and makeup design), her various works and performances have seen her both on screen, behind the scenes, in galleries, on stage, and in collaboration with the BBC, Disney, Marvel, DC, Netflix and more.

4:00 p.m.-4:45 p.m. Trivia with Nampa Public Library. Join Gandalf for a science fiction and fantasy literature trivia challenge! Test your book smarts for a chance to win prizes! Presented by Hobbit Day at the Nampa Public Library.

5:00 pm.-5:45 pm. Wrestle Club: Saturday Night Q&A. Join the faces and heels of the Treasure Valley's own Wrestle Club for a Q&A and book signing! They will share highlights of their champions, discuss pro wrestling, and answer audience questions. Wrestle Club will have copies of their new children's book, *Wrestle Club Saturday Night*, available for purchase and signing.

Workshops

Room 120C

11:00 a.m.-12:45 p.m. Not Just Your 8 Page Zine; Zine 101 & BEYOND! Enter the Zine of Zines; learn the tools of the trade, 101 design terms, and dive in on how to make your own zine. Learn about tools from the library photocopier to Canva and more. Come with an idea or project you'd like to ask questions about or come just to soak up some more in-depth zine and bookmaking inspiration! T.S. Pincock (they/them) is a grassroots arts organizer, visual artist, and zine maker working in Nampa, Idaho.

1:00 p.m.-1:45 p.m. Beginner-Friendly Bandanna Prints. Open Letter Collective is a non-profit print arts collective. OLS will help attendees decorate bandannas using a variety of beginner-friendly printing methods.

2:00 p.m.-2:45 p.m. Drawing from Nature – Mycology. Join **Oliver Bly**, author of *The Mushroom Knight*, for a hands-on exploration of the fascinating world of fungi through drawing. With support from the **Southern Idaho Mushroom Club**, this workshop invites artists, nature lovers, and curious beginners to slow down, observe, and discover the unique forms, textures, and details of mushrooms. No prior drawing or mycology experience required.

3:00 p.m.-3:45 p.m. Tools and Techniques for Drawing. Join comics artist **Rye Hickman** for a workshop exploring the tools, techniques, and creative approaches that bring drawings to life. From choosing the right materials to experimenting with line, texture, and shading, participants will discover practical ways to strengthen their drawing practice and develop their own visual style. Rye will share techniques drawn from their experience as a comics artist, with opportunities for participants to experiment and create.

4:00 p.m.-5:45 p.m. Miniature Make & Take. [Registration required](#). Get started and learn the hidden techniques that make your tabletop miniatures stand out with **Jake Kinney** from **Phoenix Fire Games**! Jake will walk you through each step of painting your first mini. You don't need to be a skilled artist, just have a willingness to learn! All supplies included.

Kids' Corner

Room 110A

1:00 pm.-1:45 pm. Draw-Along with Julia Green. Join local artist **Julia Green** for a fun draw-along for kids. Julia is an illustrator and surface pattern designer in Nampa, Idaho. Over the years she's created artwork for a wide variety of projects like album artwork and editorial illustration, patterns for children's rain boots, toy designs, and children's books.

4:00 pm.-4:45 pm. Draw-Along with Norman Shurtliff. Comic book artist/author **Norman Shurtliff** is coming to do an art tutorial for kids! Learn how to make your own version of his characters and maybe get a sneak-peak into his new book, *Skull Cat and the Vampire's Amulet*, coming out September 15th.

10:00 a.m.-6:00 p.m. Drop-in Activities. All the following activities will be available in Kids' Corner during both days of BCAF XIV.

BCAF Field Guide Using templates, kids will help create pages for our first ever Boise Comic Arts Festival Field Guide!

Button-Making. Let your inner hero out! Kids can create their own superhero logo buttons that the library will press. They can either draw their own superhero or comic-themed buttons or press them using material provided by the library.

Clay Character Creation. Kids can sculpt their own take-home character using air dry clay, letting their imagination run wild with this hands-on activity. Supplies are limited, so stop by early!

Creating Comic Panels. Kids will be given the chance to create their own comic using panels to tell an original story. If they prefer, we will also have comic templates available that gives kids a beginning panel that they can add onto.

DIY Pokémon Cards. Create your own Pokémon! The library will provide blank templates of Pokémon cards where kids can design and draw their own made-up Pokémon. They can also create their Pokémon's moves, abilities, and status effects to use them in battle against each other to find out who is the champion once and for all!

Library Graphic Novels, Picture Books, and Kids Comics. The library will supply a variety of books related to comics or graphic novels if you want a quiet story-filled break or picture books you can read with your family.

Design Your Own Superhero Cape. Show off your superhero logo and colors! Kids will be able to make their own superhero cape using paper bags and butcher paper.

Teen Zone

Room 110B

10:00 a.m.-6:00 p.m. Drop-in Activities. All the following activities will be available in the Teen Zone during both days of BCAF XIV.

Button-Making. Let your inner hero out! Teens can create their own superhero logo buttons that the library will press. They can either draw their own superhero or comic-themed buttons or press them using material provided by the library.

Create A Character. If you want inspiration to draw or write a new story, we got you covered! Using art and story dice, you can roll ideas for a new creative project you can start in the convention!

DIY Pokémon Cards. Create your own Pokémon! The library will provide blank templates of Pokémon cards where teens can design and draw their own made-up Pokémon. They can also create their Pokémon's moves, abilities, and status effects to use them in battle against each other to find out who is the champion once and for all!

Instax Photo. Dress up with your friends for an Instax photo! We will have a backdrop with photo props for teens to have their photos taken and printed to take home. Cosplay encouraged!

Library Graphic Novels and Teen Comics. The library will supply a variety of books related to comics or graphic novels if you want a quiet story-filled break.

Nintendo Switch Gaming. If you are wanting to show off your Smash or Mario Kart skills, the teen room will have Switches and controllers you can use to find out once and for all who's the gaming champion.

Rubber Duck Cosplay Make a custom rubber duck based on your favorite fandom. Supplies are limited, so stop by early!

Snappix. Come create a satisfying-to-play-with piece of art! Teens will be able to create their own mosaic-style bead designs using Snappix fuse beads and sheets of black mesh canvas. No ironing needed!

Zine-Making. One of the librarians can give you a tutorial for making your own zine (little comic booklet)! We will show a few different ways of folding and cutting zines for teens to create their own stories, comics, art projects, poems, or whatever else. It's up to you! After the tutorial ends, the event will be drop-in, and teens can come in and out creating their own zine using materials we provide.

Quiet Room

Room 110DS

10:00 a.m.-6:00 p.m. Quiet Room. Shh...it's the Quiet Room. Need to take a break from the hustle and bustle of the festival? Visit the Quiet Room to relax, re-center, and enjoy a bit of peace before heading back out into the melee.

Gaming

Room 140 – Phoenix Fire Gaming Arena

10:00 a.m.-1:00 p.m. [Junior Tier] Unlimited Pokemon TCG. [Registration required.](#) Join us for the second year of Pokemon Trading Card Game at BCAF! This is the registration for the Junior (born in 2014 or later) division. Please arrive at the main entrance as soon as doors open so that we can get you seated and ready to play as soon as possible, if you arrive more than 15 minutes late you will receive a loss for the first game. ONE PARTICIPANT PER REGISTRATION - if you have multiple people registering you will need to enter them each individually. Please be aware that you must bring your own deck to the competition to play and follow the rules below. The winner will receive a BCAF playmat, and everyone gets a Library booster pack for participating!

10:00 a.m.-1:00 p.m. [Senior Tier] Unlimited Pokemon TCG. [Registration required.](#) Join us for the second year of Pokemon Trading Card Game at BCAF! This is the registration for the Senior (born in or between 2010 and 2013) division. Please arrive at the main entrance as soon as doors open so that we can get you seated and ready to play as soon as possible, if you arrive more than 15 minutes late you

will receive a loss for the first game. ONE PARTICIPANT PER REGISTRATION - if you have multiple people registering you will need to enter them each individually. Please be aware that you must bring your own deck to the competition to play and follow the rules below. The winner will receive a BCAF playmat, and everyone gets a Library booster pack for participating!

2:00 p.m.-5:00 p.m. Magic: The Gathering - Bingo and Commander Night. Bring your Commander Deck and get ready to play! Pick up a Bingo sheet for free from The Mystic & The Mage table or Sam in the arena and play games at your own pace in the TCG Arena. At the end of your day at BCAF, you can use your points to claim prizes, such as random rares, booster packs, sleeves, or even a whole new commander deck!

2:00 p.m.-5:00 p.m. [Master Tier] Unlimited Pokemon TCG. [Registration required.](#) Join us for the second year of Pokemon Trading Card Game at BCAF! This is the registration for the Master (born in or before 2009) division. Please arrive at the arena as soon as possible so that we can get you seated and ready to play, if you arrive more than 15 minutes late you will receive a loss for the first game. ONE PARTICIPANT PER REGISTRATION - if you have multiple people registering you will need to enter them each individually. Please be aware that you must bring your own deck to the competition to play and follow the rules below. The winner will receive a BCAF playmat, and everyone gets a Library booster pack for participating!

Room 110C/D The Quest Cavern

Role Playing Games

11:00 a.m.-12:00pm. TTRPG DM Workshop. [Registration required.](#) Looking to get into DMing for the first time, or want some tips to improve your game? Join Lily and some of our regular DMs for a discussion of worldbuilding, games ruling, and everything else you're expected to handle at your game. Registration is welcome so we can know how many to expect but not required, feel free to walk in!

12:00 p.m.-4:00pm. Star Wars MEGA GAME. [Registration required.](#) For the first time, a group of daring BCAF adventurers and DMs will attempt to play in a MEGA GAME, where many tables at once work separately, but everyone is playing toward the same goal. COLIN, assisted by LILY, OLIN, AIDRIC, ZANE and STEPHEN have formed a coalition of DMs who will guide you through an epic adventure. Learn to play the FANTASY FLIGHT GAMES Star Wars RPG and work together to save the galaxy (or destroy it)... This adventure is open to any skill level and we have 24 slots to fill!

1:00pm-4:00pm. [LGBTQ+ and Beginner Friendly] DND 5e with Rikki! [Registration required.](#) Join Rikki for a 5.5e one-shot! This table is specifically oriented towards LGBTQ+ players.

1:00pm-4:00pm. Realis with Nate! [Registration required.](#) Dreamers wanted! Realis is a game of diceless storytelling, where a Band of characters deploy powerful Sentences and the raw power of their Dreams to weave the tapestry of their journey across the Thousand Moons. Instead of rolling dice, players use character-specific Sentences - statements that represent the different attributes of a person, place, or object - to overcome obstacles and achieve their goals.

1:00pm-4:00pm. [Teens Only!] DND 5.5 with Gabe and Wade! [Registration required.](#) Join Gabe (with assistance from his dad Wade) for a Dungeons and Dragons 5.5 edition adventure! (Details will be shared later.) This event is for TEENS ONLY!