

BOISE COMIC ARTS FESTIVAL XII SCHEDULE

Boise Centre

SUNDAY, August 25, 12 pm –5 pm

Activities

Lobby

12:00 p.m.-5:00 p.m. LEGO® Display. Join the Idaho LEGO® Users Group for a display of talent, patience, and precision engineering. LEGO® creations from around the Treasure Valley will be exhibited.

12:00 p.m.-5:00 p.m. 501st Legion Appearance - Timberline Garrison. Since 1997, the 501st Legion has been dedicated to recreating film-quality costumes of the “villainous” characters of the Star Wars galaxy and entertaining Star Wars fans with their public appearances and has become a leading force in fan-based charity events around the world. The Timberline Garrison serves as the local "Chapter" of the 501st for Idaho and Montana.

Artists' Alley – Room 100

12:00 p.m.-5:00 p.m. Button Making. The return of the always-popular Button Making Station. Stop by, select an image from a variety of comics, books, and magazines, and create your own button.

Creators, Exhibitors & Vendors

Artists' Alley - Room 100

12:00 p.m.-5:00 p.m. Artists' Alley. Over 100 creators, vendors and exhibitors are slated to appear in Artists' Alley, including our guest creators, and more. This is a great opportunity to meet comic creators and purchase original artwork and comics!

[Learn more about our Guest Creators & Exhibitors](#)

Portfolio Reviews

Rooms 120A & 120B

10:00 a.m.-11:30 a.m. Portfolio Reviews. Interested in getting feedback and advice from professional comic creators? Sign up for a spot to have your portfolio reviewed! BCAF XII guest creators will be on-hand offering art critiques and insights on how to break into the comics industry. Guest creators providing portfolio reviews - Aaron McConnell, Adrian Ropp, Andrew (Drew) Kafoury, Andy Runton, Cassie Anderson, Eric Shanower, Jamie S. Rich, Jorge Corona, Laura Knetzger, Lee Moyer, Morgan Beem, Muriel Fahrion, Rye Hickman, Soo Lee, Tadd Galusha, and Taki Soma. Space is limited and registration is encouraged. Walk-ins will be accepted as space allows. **Portfolio reviews will take place before BCAF opens to the public on Sunday.**

10:00 a.m.-10:30 a.m. [Session registration.](#)

10:30 a.m.-11:00 a.m. [Session registration.](#)

11:00 a.m.-11:30 a.m. [Session registration.](#)

Performance

[Cosplay Theater – Room 130](#)

12:00 p.m.-12:45 p.m. American Boffer. American Boffer is a fun, safe, and inexpensive sport where participants wear medieval or fantasy-themed clothing and fight with foam-padded weapons. The fighting is hard and fast and has, since 1979, refined into its own brand of martial art. The rules are easy to learn, and after a few practices, you'll be hooked!

3:00 p.m.-5:00 p.m. Treasure Valley Studios Presents: Super Nintendo Super Show! Ready for a Super Adventure of epic proportions? Follow Mario, Luigi, and their friends on a quest to save Princess Peach from Bowser and learn the truth of a long-hidden secret!

Panels

[Cosplay Theater – Room 130](#)

1:00 p.m.-1:45 p.m. Creator Spotlight: Muriel Fahrion. After graduating from the Cooper School of Art, Muriel Fahrion began a life-long career in design, illustration, and art management in Cleveland, Ohio, working at American Greetings as a humorous card designer. While a staff illustrator there she created the first drawings of Strawberry Shortcake in 1977 as a greeting card. Fahrion then joined Those Characters from Cleveland, a toy think tank composed of artists, writers, and marketers. What followed was 39 characters in the Shortcake line, the first 12 Care Bears, and the following year, the Get-Along-Gang characters.

In 2019 Fahrion rebranded her studio as Outta Thin Air Studio, where she continued to create fresh designs that were produced as art merchandise from her home in Beggs, Oklahoma. Fahrion spends her

time holding Creative Retreats at her #tinystudio, regularly appearing at meet & greets and toy and comic conventions and has accumulated followers on social media from all corners of the world for her art and her #kitchendance videos.

2:00 p.m.-2:45 p.m. Collaboration Process in Comic Creation. The process of making comics can range from a single person tackling multiple rolls to a collaboration involving scores of people. In this panel James Asmus (*Survival Street*) will explore how a group of creators with a range of expertise (from writing & editing to inking, coloring, and lettering) come together to produce a finished work. Along for the journey are guests Michael Avon Oeming (*Powers*), Jamie S. Rich (former DC Comics & IDW editor), Taki Soma (*Bitch Planet*), and Terry Blas (*Eat Your Heart Out*).

Room 110B

12:30 p.m.-2:00 p.m. Dungeons and Drawing. Hark! A great blight plagues the fields of the fantasy kingdom of Odahi! Will three plucky hero adventurers be able to brave this great rot? Will three special guests be able to play at the same time as they draw their adventure on the spot?

Featuring local cartoonist and GM Vannotes with players Laura Knetzger, Rose Bousamra, and Cassie Anderson, this epic *Dungeon World* and live drawing session set in a fantastical Idaho is sure to make you laugh, cry, and cheer.

2:00 p.m.-2:45 p.m. The Infamous Bad Book Cover Show. Learning from the tragic past (and ebook present), author/illustrator Lee Moyer hopes to raise awareness (and not a few laughs) as he strives to prevent future crimes against authors and readers alike.

3:00 p.m.-3:45 p.m. Publisher Spotlight: Arc Welder Studios. Based in Boise, Idaho, Arc Welder Studios was founded to craft scripts for creator owned and work for hire comic books, graphic novels, animation and more. Currently collaborating with talented artists to produce self-published books and pitch materials for publishing of one-shots, limited series, and graphic novels, including *Kaiju Libre*™ and “Lumberjack Horror” comic, *Pelts*. Arc Welder founder Damon Noller, along with artists Tadd Galusha and Julius Bridgeforth, will discuss the past and future of the studio.

4:00 p.m.-4:45 p.m. Delving into Dog Man. Dav Pilkey’s *Dog Man* is an undeniable international sensation and multi-million-copy selling series. But why? *Skull Cat* creator Norman Shurtliff will explore its graphical charms, themes, and what makes the series so appealing to audiences the world over.

Room 110C

1:00 p.m.-1:45 p.m. Video Game Development. Adrian Ropp began working in games as the Head of Story for the award-winning *Disney Infinity* & *Hogwarts Legacy* and has drawn beloved comic book characters such as Maleficent, Archie, Underdog and The Pink Panther. Erin Kelley is the art director and environment artist for TripleCritical, a start-up indie game studio based in San Jose, CA focused on making fun and innovating games that anyone can enjoy. Erin will be showcasing *Taka Taka* at BCAF this year, TripleCritical’s first fully-fledge game. Together, Ropp and Kelley will share their experiences working for video game publishers and will discuss the work involved in video game development.

2:00 p.m.-2:45 p.m. Creator Spotlight: Andy Runton. Andy Runton is the award-winning creator of Owly, the kind-hearted little owl who’s always searching for new friends and adventures. Andy’s work

showcases his love of wildlife and the outdoors, and has earned him multiple awards, including the Eisner Award for Best Publication for a Younger Audience. The Owly books have been praised for their “charm, wisdom, and warmth” by Booklist, and WIRED.com said they are “one of the best comics for kids around. Period.” Andy lives in the greater Atlanta area, where he works full time as a writer and illustrator.

3:00 p.m.-3:45 p.m. Lady Killer. “Josie Schuller is a picture-perfect homemaker, wife, and mother—but she’s also a ruthless, efficient killer! She’s balanced cheerful domestic bliss with coldly performed assassinations, but when Josie finds herself in the crosshairs, her American Dream life is in danger!”

Joëlle Jones & Jamie S. Rich’s *Lady Killer* is a gory midcentury black-comedy series that combines the wholesome imagery of early 1960s domestic bliss with murder, paranoia, and cold-blooded survival. Hear the origin of the idea, what it was like creating the story together, and get their take on creating a secret life for a 1960’s housewife.

4:00 p.m.-4:45 p.m. The Intersection of AI & Art. Join us for a thought-provoking panel exploring the profound ways artificial intelligence (AI) is reshaping the landscape of art and creativity. As AI technologies advance, they bring both opportunities and challenges to artists and the creative industries. Panelists Joëlle Jones, Jorge Corona, Rye Hickman, Lukas Ketner, and Justin Zimmerman will delve into how AI is transforming artistic processes, the ethical implications of AI in art, including authorship, originality, and intellectual property, and how AI is influencing the workflow of creative professionals.

Workshops

[Room 120B](#)

1:00 p.m.-1:45 p.m. Intro to Cosplay. Join The Geeked Out Ninjas for an introduction to cosplay. Learn awesome tips and tricks from experienced cosplayers and ideas for making the cosplay of your dreams come to life. MJ and Shawn Dillow, (The Geeked Out Ninjas) known for their bigger builds, are competitive cosplayers hailing from Boise, Idaho. It wasn’t until 2014 at a comic convention in Boise, ID that they first competed in a cosplay competition. Since then, they’ve competed and placed in numerous competitions, including winning Best in Show at Wizard World Boise in 2018.

2:00 p.m.-2:45 p.m. Tools of the Trade. Rye Hickman (*Buzzing*), Jorge Corona (*Middlewest*), and Morgan Beem (*Wolfsbane*) all have visually distinct art styles and approach creating comics differently. They’ll share some of the tools they prefer to use, discuss some of the drawbacks or advantages to creating digitally or physically, and will share tips for those interested in finding their own path into the world of comic creation.

Kids’ Corner

[Room 120C](#)

12:00 p.m.-12:45 p.m. Drop-in: Art Lab – Masks. Come create masks with the Library! Design your favorite superhero's mask or create something brand new! We'll have all the supplies you need to create the perfect one.

1:00 p.m.-1:45 p.m. Superhero Music & Movement. Librarians will be hosting the Music & Movement program but with a heroic twist! Leap, fly, punch, and show off your powers!

2:00 p.m.-2:45 p.m. Drop-in: DIY Pokémon Cards. Create your own Pokémon! The library will provide blank templates of Pokémon cards where kids can design and draw their own made-up Pokémon. They can also create their Pokémon's own moves, abilities, and status effects to use them in battle against each other to find out who is the champion once and for all!

3:00 p.m.-3:45 p.m. Creating Characters with Norman Shurtliff. Stop by and draw along with Norman as he gives you some techniques for drawing characters from Skullcat!

4:00 p.m.-4:45 p.m. LEGO Club – Building Challenge. Get ready to build, imagine, and explore during our exciting Lego Building Challenge! Each participant will draw a random challenge, like creating a comic panel, building a favorite character, or designing a habitat for an animal friend. Let your creativity shine as you bring your Lego masterpieces to life!

Teen Zone

Room 110A

1:00 p.m.-1:45 p.m. Drop-in: Instax Photo Time. Dress up with your friends for an Instax photo! We will have a superhero themed backdrop with photo props for teens to have their photos taken and printed to take home. Cosplay encouraged!

2:00 p.m.-2:45 p.m. Super Smash Bros & Mario Kart Competition. Show off your skills! We will host a rotating competition of Super Smash Bros and Mario Kart on Switch. Winners will be named BCAF Super Smash Bros champions!

3:00 p.m.-3:45 p.m. Drop-in: Manga Swap. Bring any manga that you want to trade! Enjoy this time to chat with other teen manga lovers and take home a new manga.

4:00 p.m.-4:45 p.m. Drop-in: Snappix. Come create a satisfying-to-play-with piece of art! Teens will be able to create their own mosaic-style bead designs using Snappix fuse beads and sheets of black mesh canvas. No ironing needed!

Meet-ups

Room 110DN

1:00 p.m.-1:45 p.m. Star Wars Meet-Up. You don't have to travel to a galaxy far, far away to barter with Jawas, party with Ewoks, or boast about how fast you took the Kessel Run. Drop in at our Star Wars Meet-up and get your intergalactic nerd on! (Appearances by Jawas and Ewoks not guaranteed).

2:00 p.m.-2:45 p.m. Anime & Manga Meet-Up & Swap. Visit with fellow Anime & Manga enthusiasts and bring your gently used books and videos to swap with others!

3:00 p.m.-3:45 p.m. Middle Earth Trivia with Gandalf! Join the Nampa Public Library and vie for a prize with Gandalf's Middle Earth trivia challenge!

4:00 p.m.-4:45 p.m. Video Game Swap. Let's be honest - with the new World of Warcraft: The War Within expansion coming soon and Baldur's Gate III's patch 7 on the horizon, your other games may be getting lonely, sitting there unplayed in the corner, slowly gathering dust. Well, we have a great solution! Bring any games you'd like to part with to the Video Game Swap! Freshen up your collection, visit with other gamers, and give your old games a new sense of purpose and meaning.

Quiet Room

Room 110DS

12:00 p.m.-5:00 p.m. Quiet Room. Shh...it's the Quiet Room. Need to take a break from the hustle and bustle of the festival? Visit the Quiet Room to relax, re-center, and enjoy a bit of peace before heading back out into the melee.

Gaming

Room 120A

Role Playing Games

12:00 p.m.-3:00 p.m. BCAF XII RPG: Pathfinder 2e with Lily Pannkuk. [Registration required.](#) Pathfinder 2e with Lily Pannkuk. Table C

1:00 p.m.-4:00 p.m. BCAF XII RPG: Pathfinder 2e with Seth Vick. [Registration required.](#) 'Welcome to Alkenstar University, one of the most prestigious learning facilities in this district of Absalom for learning the magical arts!' ... is what we have on all of the tourist pamphlets, but today you're visiting the university to deal with a more sinister curriculum: the fraternity Alpha Omega Epsilon has been converted into a hall of worship for Urgathoa! Can our heroes restore order to these hallowed halls and put AOE on double secret probation, or will summer break have to be cancelled?

An adventure fit for first time players (teenagers and up), build and bring your own 1st level character or take up arms as one of our BCAF Iconics!

3:30 p.m.-5:00 p.m. BCAF XII RPG: 5e DND for Beginners with Stephen Guttridge. [Registration required.](#) First time players preferred (recommended ages 10+)! Learn to play 5th Edition by exploring the Haunted Shipwreck, an adventure for 1st level run by Stephen Guttridge. Table B.

[Artists' Alley – Room 100](#)

Board Game Library

12:00 p.m-5:00 p.m. Board Game Library, provided by Phoenix Fire Games. Check out a game and play something new! Space will be available to play in the ballroom.